

2022 OWASIPPE ACTIVITY PREREQUISITES & FEES

Area	Badge / Activity	Pre-Requisite	Equipment	Notes	Age Restrictions	Fees
Aquatics	Canoeing	Req 2	Wet Shoes Recommended	Must Pass BSA Swimmer Test		
	Fishing Outpost		No fee for Lake Wolverine Fishing Outpost	Participants in the morning outposts at Blackhawk will be able to eat in the second session breakfast if their troop normally eats first session.		\$5
	Kayaking	Req 2	Wet Shoes Recommended	Must Pass BSA Swimmer Test		
	Lifesaving	Req 1a, 2a, 2b		Must Pass BSA Swimmer Test		
	Rowing	Req 2	Wet Shoes Recommended	Must Pass BSA Swimmer Test		
	Snorkeling			Must Pass BSA Swimmer Test		
	Stand-Up Paddleboarding		Wet Shoes Recommended	Must Pass BSA Swimmer Test. This is an award, not a Merit Badge. Available afternoons 3-5, Schedule with Aquatics Staff		
	Swimming	Req 2		Must Pass BSA Swimmer Test		
Blackhawk Aquatics	Lake Tubing			Must Pass BSA Swimmer Test		\$10
	Motorboating		Wet Shoes Recommended	Must Pass BSA Swimmer Test		\$5
	Small Boat Sailing	Req 2	Wet Shoes Recommended	Must Pass BSA Swimmer Test		
	Watersports (Waterskiing)	Req 3		Must Pass BSA Swimmer Test		\$25
Eco / Nature	Environmental Science	Req 3E				
	Reptile & Amphibian Study	Req 8				
	Weather	Req 10				
Handicraft	Art	Req 6		Offered in combination with Sculpture MB		
	Basketry		All necessary supplies are included, Scouts may purchase additional kits in the trading post	Open Merit Badge time, Scouts can attend as much or as little as needed		\$15
	Digital Technology	Req 1		Scouts should complete their Cyber Chip before coming to camp		
	Engineering	Req 4				
	Game Design			Primarily involves board and field games, not video games		
	Indian Lore		All necessary supplies are included, Scouts may purchase additional kits in the trading post			\$5
	Leatherwork		All necessary supplies are included, Scouts may purchase additional kits in the trading post	Open Merit Badge time, Scouts can attend as much or as little as needed		\$10
	Photography	Req 1B		Scouts should complete their CyberChip before coming to camp		
	Sculpture			Offered in combination with Art MB		
	Space Exploration		All necessary supplies are included, Scouts may purchase additional kits in the trading post			\$7
	Woodcarving		All necessary supplies are included, Scouts may purchase additional kits in the trading post	Open Merit Badge time, Scouts can attend as much or as little as needed		\$4
High Adventure	ATV Certification Class - Week-long course	Must have signed waiver	Must have long pants, long sleeve shirt, and over-the-ankle boots	Scouts MUST attend all sessions to be certified and participate in trail rides	Minimum Age of 14	\$50
	ATV Certification Class - Accelerated Course	Must have signed waiver as well as Certificate of Completion for the online "E-Course"	Must have long pants, long sleeve shirt, and over-the-ankle boots	Scouts MUST arrive on time, with their E-Course certificate of completion, in order to participate	Minimum Age of 16	\$35
	ATV Trail Rides	Must have signed waiver	Must have completed ATV Ridercourse Certification. Must have long pants, long sleeve shirts, and over-the-ankle boots	Please arrive 10 minutes early to program. Trail rides will leave on time, even if participants are late. Participants Must be BSA Saferider Course Certified and have proof of certification on hand.	Minimum Age of 14	\$20
	Climbing / Open Climbing		Wear closed toe shoes. Avoid excessively baggy clothing. Water bottle recommended.	Program is held at the C.O.P.E. course on the road to Carlen/Crown. 250lb weight limit	Minimum Age of 11	
	COPE		Must have long pants and closed-toe shoes	250lb weight limit	Minimum Age of 13	\$10
	Crate Stacking		Must have long pants and closed-toe shoes	250lb weight limit		\$5
	Cycling	Req 7B(D)	Participants should wear closed toe shoes and shorts or non-baggy pants (loose fabric may get caught in chain). OSR Water bottle provided	The 22-mile ride will be offered outside of the scheduled Merit Badge class time for Scouts who wish to complete at camp		\$5
	Horse Trail Rides	Must have Equine Liability Waiver signed by parent or legal guardian	Must have jeans and sturdy, closed-toe shoes	250lb Weight Limit, please arrive 15 minutes early	Minimum Age of 12	\$20
	Horsemanship	Must have Equine Liability Waiver signed by parent or legal guardian	Must have jeans and sturdy, closed-toe shoes	250lb Weight Limit, please arrive 15 minutes early	Minimum Age of 12	\$25
	Junior Wrangler Program	Must have Equine Liability Waiver signed by parent or legal guardian	Wear long pants and closed toe shoes. Boots with a heel are preferred - participants will ride each day.	Must have already earned Horsemanship MB 250lb weight limit	Minimum Age of 14	\$30
	River Trips (tubing or canoeing)	Must Pass BSA Swimmer Test	Must wear shoes on the river	Beginner swimmers can participate in canoe trips provided that they have two swimmers in their canoe		\$10
	Ultimate Owaspippe Adventure	Must have Equine Liability Waiver signed by parent or legal guardian	See UOA Information page for details	250lb weight limit	Minimum Age of 14	\$35
	Wrangler Outpost	Must have Equine Liability Waiver signed by parent or legal guardian	Must have jeans and sturdy, closed-toe shoes. Overnight experience, bring overnight gear	250lb Weight Limit. Scouts should be picked up from the Diamond O Horse Ranch at 6:45am the following morning	Minimum Age of 13	\$30
	Zipline	Wear long pants and closed toe shoes. Avoid excessively baggy clothing. Water bottle recommended. Program is held at the C.O.P.E. course on the road to Carlen/Crown.	250lb weight limit	Minimum Age of 11		
Pathfinder	Citizenship in the Nation	Req 2, 8				
	Citizenship in the World	Req 7				
	Cooking	Req 4, 5, 6		Cooking Merit Badge time will be spent discussing health, nutrition, and various cooking methods. In order to maintain the integrity of the badge, many of the actual cooking requirements cannot be completed while at camp.		
Wolverine Pathfinder	American Heritage	Req 3C, 4				
	Communication	Req 5, 7, 8				
Scoutcraft	Camping	Req 4B, 5E, 7B, 8D, 9		Rapelling is available to Camping MB students outside the regular class time		
	Emergency Preparedness	Req 1, 2C, 8B, 9		Must have already earned First Aid Merit Badge		
	Fire Safety	Req 11				
	First Aid	Req 1, 5		Bring personal first aid kit to show your counselor		
	Geocaching	Req 9				
	Orienteering	Req 7a, 7b, 10		Scouts will not complete a "cross-country" course		
	Wilderness Survival	Req 5				
Shooting Sports	Archery			May require extra shooting time during open shoot		
	Rifle			May require extra shooting time during open shoot		
	Shotgun			May require extra shooting time during open shoot		